

NBER WORKING PAPER SERIES

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Working Paper No. 2699

NATIONAL BUREAU OF ECONOMIC RESEARCH  
1050 Massachusetts Avenue  
Cambridge, MA 02138  
September 1988

We are grateful to the National Science Foundation (grant no. SES8808362) and to the National Institute of Aging (grant no. 1P01AG05842-01) for research support. We thank Andy Weiss for helpful comments. This research is part of NBER's research program in Taxation. Any opinions expressed are those of the authors not those of the National Bureau of Economic Research.

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ABSTRACT

This article demonstrates that Ricardian Equivalence does not necessarily hold in models with altruistic transfers once one takes into account the strategic behavior of recipients as well as donors. To influence the final allocation of consumption in altruistic settings, potential recipients can threaten to refuse as well as accept transfers.

We apply the Extended Nash Bargaining Solution to the problem of an altruistic parent and a possibly altruistic child. The parent and child first choose a threat point noncooperatively; this threat point then influences the final allocation of consumption through the standard Nash Bargaining Solution. While the potential recipient can refuse transfers from the potential donor, he cannot refuse transfers from the government. When the government redistributes between the parent and child, it changes their endowments and the equilibrium threats, and thus the final allocation of consumption.

The feature of the cooperative model presented here that leads to the failure of Ricardian Equivalence may be characteristic of a wider class of cooperative and noncooperative altruism models. This feature is that non-interior strategic postures underlie interior transfer behavior and that these non-interior strategic postures are altered by government redistribution.

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## I. Introduction

It is now 15 years since Robert Barro (1974) wrote his ingenious article showing how love of children (intergenerational altruism) can economically link current and future generations and thereby neutralize intergenerational redistribution by the government (Ricardian Equivalence). During this time the Barro model, despite its critics, has taken its place with the Keynesian and Life Cycle models as a principal paradigm of saving and growth. Several critics have pointed out reasons why the requirement for Ricardian Equivalence of interior transfers may not be satisfied (e.g., Barro, 1974; Drazen, 1978; Laitner, 1979a, 1979b, 1988 and Feldstein, 1988). Others (Kotlikoff, 1983 and Bernheim and Bagwell, 1984) have cast doubt on the model by showing how intermarriage across Barro dynasties can lead to incredibly large groups of intragenerationally linked individuals, redistribution among whom will also be neutralized.

None of the critics has, however, questioned whether Ricardian Equivalence necessarily follows from the basic elements in Barro's study. This article does just that. It examines the strategic game between an altruistic parent and a possibly altruistic child and shows, under the Extended Nash Bargaining Solution<sup>1</sup>, that Ricardian Equivalence will almost never hold. The Extended Nash Bargaining Solution is simply the standard Nash Bargaining Solution extended to permit its threat (disagreement) point to be determined endogenously as an equilibrium of a noncooperative game of threat-strategy selection. This noncooperative game is played prior to the Nash bargaining game, and the equilibrium threats in our setting turn out to be the

players' initial endowments. When the government redistributes, it changes each player's endowment and, therefore, the equilibrium of the threat game. Since the bargaining solution depends on the equilibrium of the threat game, government redistribution, in general, changes the outcome of the bargaining game.

Barro does not make explicit the game he models between an altruistic parent and child, but in his formulation the child appears to be quite passive and simply takes whatever transfer is given. There is no scope for the child to manipulate the parent by threatening to refuse transfers that are below a specified level and/or by threatening to transfer funds to the parent if the parent is not sufficiently generous. Stated differently, there is no scope for strategies associated with statements such as "If that's the best you can do, forget it." The apparent restrictions on the actions of children in the Barro model become more apparent if parents not only love (are altruistic with respect to) their children, but children love (are altruistic with respect to) their parents. While parents and children may care for each other, they are unlikely to agree on the exact net amount to be transferred between them. For families with reciprocal altruism (presumably most families) the problem then is one of competing altruism in which parents may be trying to transfer to their children at the same time that the children are trying to transfer to their parents. In such a setting the assumption that each player simply accepts whatever is offered seems unrealistic. Individuals seem equally empowered both to make and to refuse gifts.<sup>2</sup>

The next section, II, computes the Extended Nash Bargaining Solution to a game involving a parent and child, at least one of whom is altruistic toward

the other. Section III shows why the solution will almost never be neutral with respect to government redistribution between the two players. Section IV discusses the differences between cooperative and noncooperative solutions to this game and suggests a way of distinguishing empirically between the two. Section V concludes and presents ideas for future research that would expand on the framework presented here.

## II. The Extended Nash Bargaining Solution in a Two-Person Altruism Game

There are two stages in the Extended Nash Bargaining Solution to this altruism game. In the second stage the players agree to maximize the product of their utility gains relative to the respective values of utility at the threat point.<sup>3</sup> From this maximization one can compute the indirect utility of each player as a function of the threat point. In the first stage the players choose threat strategies noncooperatively. The payoffs in this stage are the indirect utilities for the point resulting from any pair of threat strategies. Any noncooperative (Nash) equilibrium of this first stage game generates, therefore, a Pareto optimum in the second stage. It is well known (see, e.g., Kalai and Rosenthal, 1978) that all equilibria in the first-stage game are equivalent in the sense that they produce the same second-stage bargain.

### **The Second Stage**

Equation (1) expresses the maximand,  $N$ , of the second stage. The terms  $V_p(C_p, C_k)$  and  $V_k(C_p, C_k)$  stand for the utility functions of the parent and child, respectively. Their arguments,  $C_p$  and  $C_k$ , are the respective consumptions of the parent and child. The terms  $\bar{V}_p$  and  $\bar{V}_k$  stand for the

respective threat-point utilities of the parent and child, which are constants in this stage.

$$(1) \quad N(C_p, C_k) = [V_p(C_p, C_k) - \bar{V}_p] [V_k(C_k, C_p) - \bar{V}_k]$$

To keep matters simple we assume that  $V_p( , )$  and  $V_k( , )$  are of the forms:

$$(2) \quad V_p(C_p, C_k) = u(C_p) + w(C_k)$$

$$(3) \quad V_k(C_k, C_p) = m(C_k) + n(C_p)$$

where the functions  $u( )$ ,  $w( )$ ,  $m( )$ , and  $n( )$  are continuously differentiable, increasing, and concave.<sup>4</sup>

The expression for  $N$  is maximized subject to the collective parent-and-child budget constraint:

$$(4) \quad C_p + C_k = E_p + E_k = E,$$

where  $E_p$  and  $E_k$  are the endowments of the parent and child, respectively, and subject to the constraint that both factors in brackets on the right-hand side of (1) be nonnegative. Any solution to this maximization problem satisfies:

$$(5) \quad [u'(C_p) - w'(C_k)][m(C_k) + n(C_p) - \bar{V}_k] \\ + [m'(C_k) - n'(C_p)][u(C_p) + w(C_k) - \bar{V}_p] = 0$$

There are two different ways equation (5) could be satisfied. One way is for both terms in (5) to be zero (i.e., at least one of the factors of each term to be zero). This can occur, for instance, if both parent and child remain at

the threat point or if the factors involving derivatives are both zero. The second way is for the ratio of  $\partial V_p(C_p, E-C_p)/\partial C_p$  (the first factor in square brackets in (5)) to  $\partial V_k(E-C_p, C_p)/\partial C_p$  to equal minus the ratio of the parent's utility gain to the child's utility gain.

Figure 1 depicts  $V_p(C_p, E-C_p)$  and  $V_k(C_k, E-C_k)$  under the assumptions that: i)  $u'(0) = w'(0) = m'(0) = n'(0) = \infty$  and ii)  $x > y$  where  $x$  and  $y$  are defined by  $u'(x) = w'(E-x)$  and  $n'(y) = m'(E-y)$ . In the Figure,  $C_k$  is measured from left to right on the horizontal axis and  $C_p$  from right to left, their sum being fixed at  $E$ . The first assumption ensures that the parent's and child's most preferred allocations (their respective bliss points) lie between 0 and  $E$  on the horizontal axis. The second assumption ensures that the parent's (child's) bliss point involves more consumption by the parent (child) than does the child's (parent's) bliss point. Points A and B indicate allocations corresponding to the bliss points of the parent and child, respectively. Any allocation lying between points A and B, such as Z, is a Pareto-optimal allocation.

As described below, the first-stage game leads to the determination of a threat-point allocation on the horizontal axis. The threat values of the parent's and child's utility,  $\bar{V}_p$  and  $\bar{V}_k$ , correspond to the values of  $V_p(, )$  and  $V_k(, )$  evaluated at this threat-point allocation. If the result of the first-stage game is a threat allocation such as Z that lies between A and B, the solution to the second stage is for the players to consume the allocation Z. This is a simple consequence of Pareto optimality and corresponds to the first instance of the first type of solution to equation (5). In contrast, if the first-stage game leads to a threat allocation to the right of B or to the

left of A, such as R, N can be increased beyond the value obtained by consuming the allocation R. The solution in this case occurs at point D, where the ratio of the slope of  $V_p$  to that of  $V_k$  equals minus the ratio of the parent's utility gain to the child's utility gain. (The point D necessarily lies between points A and B because to the left of A and to the right of B the slopes of  $V_p$  and  $V_k$  have the same sign, making their ratio nonnegative.) Note that the point D resulting from R is uniquely determined: Between A and B the absolute value of the ratio of the slopes increases in  $C_k$ , while the ratio of the utility gains falls.

In the case that the parent's bliss point lies to the right of the child's bliss point, threat-point allocations lying between the two bliss points will again be decisive in that each player will consume at the threat-point allocation. For points to the left of the child's bliss point and to the right of the parent's bliss point the bargaining solution will again map to a point between the two bliss points. In the case that the child does not care about the parent ( $n(C_p)=0$ , violating assumption 1)), the graph corresponding to Figure 1 is similar except that  $V_k$  rises monotonically between  $C_k=0$  and  $C_k=E$ .

In the case that the two bliss points coincide there is only one Pareto optimum (at the coincident bliss points), and the solution to (5) involves both derivative factors being zero.

### The First Stage

An important feature of the second-stage game is that it results in a Pareto optimum; to repeat, in terms of Figure 1, final consumption must lie

between A and B. If the threat lies between A and B, consumption occurs at that point; and if the threat point lies to the left of A or to the right of B, the parent and child bargain to a point between A and B.

We model the first-stage game strategies for the parent and child as choices of how much to offer each other and how much to accept from each other. These should be thought of as maximums in all cases; for instance, if the parent offers  $\alpha$  and accepts  $\beta$ , while the child offers  $\gamma$  and accepts  $\delta$ , then  $\min(\alpha, \delta) - \min(\beta, \gamma)$  is the net transfer from parent to child. Since the two players start out with the total endowment and nothing is wasted, the result of the first-stage game is simply a reallocation (here representable as a point on the horizontal axis in Figure 1).

The solution to the first stage game is quite simple. The equilibrium threat-point allocation always turns out to be just the point of initial endowments of the players. To see this suppose first that the initial endowment lies between points A and B in Figure 1. This allocation is Pareto optimal, hence any threat-point reallocation will result in more utility for one player and less for the other. Since both players can enforce the endowment point by offering nothing and accepting nothing, this must be an equilibrium. Next suppose the initial endowment lies to the left of point A or to the right of point B. If the threat-point allocation in this case is just this endowment point, the two players bargain in the second stage to a Pareto optimum, corresponding to a point that lies between A and B. If the threat-point allocation differs from the endowment point, the second-stage solution is again Pareto optimal and, therefore, involves higher utility for one player and lower utility for the other than the second-stage solution

arising from the endowment threat. Hence, as before, one player will resist any change in the threat point, and the endowment is an equilibrium.

### III. The Failure of Ricardian Equivalence

Ricardian Equivalence means that if there is a positive net transfer from the parent (child) to the child (parent) both before and after the government's redistribution, the private transfer will be changed such that the government's redistribution has no real consequences. This property almost never holds for the model considered here. To see this examine again Figure 1. For there to be a positive net transfer from one player to the other both before and after the government's redistribution, the endowment must either lie initially to the left of point A and remain to the left of point A or lie initially to the right of point B and remain to the right of point B. A government redistribution that leaves the endowment to the left of point A or leaves the endowment to the right of point B, while it leaves unchanged the direction of the bargained net transfer, will, nonetheless, change the threat point in stage 1 and, therefore, the solution.

In the Figure, government redistribution from the parent to the child that moves the endowment point, and therefore the threat point, from point R to point Q moves the solution from point D to point J. In the Figure, point J lies to the right of D (though it need not in general). Hence, the government policy is successful in increasing both the consumption and welfare of the child; i.e., in this example, private transfers do not fully offset the government's transfers.

Private transfers may, however, more than fully offset government redistribution. As an example, if the government redistributes from the

parent to the child by moving the endowment from point R to point M, the solution will move from point D to a point between A and G. The solution must lie to the left of G because to the right of G the parent is made worse off than remaining at the threat point M. Compared with point D, a solution to the left of point G involves smaller net transfers to the child; i.e., private transfers more than offset the government's transfers. From the Figure it is clear that, in general, if the government redistributes enough to the net recipient of private transfers, but not so much as to move the endowment point into the region between A and B, the private response will more than offset the government policy. Thus, if the government takes away too much of the net transferee's bargaining leverage, the net transferee will definitely end up worse off.

There can be isolated instances where the government's transfer is exactly offset; here Ricardian Equivalence holds. Also in the case A=B the unique Pareto-optimal allocation is the solution in the second stage no matter what transfers occur; hence, for this case Ricardian Equivalence holds.

#### IV. Comparing the Extended Nash Bargaining Solution to the Noncooperative Equilibrium

In contrast to the Extended Nash Solution, the noncooperative equilibrium in this same static framework does exhibit Ricardian Equivalence.<sup>5</sup> In the noncooperative equilibrium each player takes the other player's maximum offer and acceptance as given and chooses his best response. In terms of Figure 1 if the endowment point lies between points A and B, the only noncooperative equilibrium is the same as the cooperative solution, resulting in each player

consuming his endowment. In this region the issue of Ricardian Equivalence does not arise as there are no transfers before or after the government's redistribution. If the endowment lies to the left of point A the following describes all the equilibria: The parent offers to transfer just enough funds to the child to move the allocation to the parent's bliss point A and the parent accepts nothing. The child offers nothing and accepts the amount of the parent's offer (or more). The same reasoning indicates that if the endowment point lies to the right of point B, all the noncooperative equilibria require the child to transfer an amount sufficient to move the allocation to point B and for the parent to accept this transfer. Starting from endowments to the left of A (or to the right of B), government redistribution that keeps the endowment to the left of A (or to the right of B) leaves unchanged the equilibrium outcome. The players still move to the same bliss point with the same utility payoffs. Here Ricardian Equivalence holds.

One might argue that the noncooperative solution is more plausible than the cooperative solution. Rather than agree to play the cooperative game, why doesn't the potential net transferor simply call the other player's bluff. For example, if the endowment lies to the left of point A, why doesn't the parent simply tell the child "take it or leave it," and why doesn't the child simply take it. One answer is that since the child knows the parent's altruistic utility, the child calls the parent's bluff. This assumes the parent has no last-mover advantage (but we have been abstracting from the fine details of the bargaining process throughout; see Section V).

Another answer may be that the child cares about the bargaining process as well as the outcome. If the child feels he is being told "take it or leave

it," he may leave it because he resents being treated in that manner. The child may also feel a loss of pride in accepting a transfer, so the transfer may need to be conveyed to the child in a manner that preserves the child's pride. Maintenance of the child's pride may require the parent to pursue cooperative bargaining. In the cooperative game modeled here the parent and child know 1) that they are going to meet and try to work out a transfer arrangement and 2) that if they don't reach an agreement they will end up consuming what they brought into the meeting. The issue of pride may not only require that they meet, it may also enforce the post-meeting threat; i.e., the threat, if the meeting breaks down to consume only what one brought into the meeting, may be credible if there is loss in pride associated with giving in after threatening not to give in.

A usual argument favoring cooperative rules (i.e., that binding agreements are possible) is the objective of making Pareto improvements over non-optimal outcomes. In the model presented here, however, the noncooperative equilibria happen to be Pareto optimal, so Pareto improvements do not justify the cooperative solution. However, extensions of the model lead to cases in which the noncooperative equilibrium is not Pareto optimal. As an example, take the case in which the parent has two children each of whom cares about the parent, but who are not altruistic toward each other. Also suppose that the parent is not altruistic toward the children. In this case the noncooperative equilibrium, if it involves both children transferring to the parent, will not be Pareto optimal (see Nerlove, Razin, Sadka, 1984). In making their transfers to the parent, each child ignores the external benefit to the other. As a consequence, the noncooperative equilibrium involves too little being transferred to the parent.

One way to test empirically the cooperative model against the noncooperative model is to determine whether the distribution of consumption among family members who are parties to net transfers depends on the distribution of initial resources among these members. For example, suppose one had a sample of parents each transferring to his child. According to the cooperative model presented here, the distribution of endowments between the parent and child will affect the distribution of consumption between the parent and child. Such is not the case in the noncooperative model.

#### V. Ideas for Future Research and Conclusion

This article demonstrates that Ricardian Equivalence does not necessarily hold in models with altruistic transfers once one takes into account the strategic behavior of recipients as well as donors. The model we have used to make this point is, however, static and highly stylized. It does not take into account that parents and children can bargain over many periods and that their bargaining positions may depend on their life expectancies. It also takes a particular view of both the bargaining process and the strategies available to the players (although more realistic alternatives are not obvious). Finally, it does not consider how the bargaining outcome is affected by the presence of more than one child and/or more than one parent.

Specifying alternative noncooperative and cooperative strategic-altruism models in finer detail may represent a fruitful line of research. We suspect that for the most part such models will not, however, satisfy Ricardian Equivalence because, as in the cooperative model of this paper, interior transfers can result from non-interior strategic postures and because non-

interior strategies (e.g., accepting nothing) are likely to be aspects of equilibria.

Notes

- 1 Nash (1953). See also Luce and Raiffa (1957) Chapter 6 for a summary with critical comments.
- 2 Abel (1987) and Kimball (1987) rule out the refusal of gifts a priori. In their analyses of "two way" altruism they develop conditions on preferences that will, in part, ensure that transfers are never refused in a noncooperative game in which each player chooses transfers taking the transfers of others as given.
- 3 There is an extensive literature beginning with Nash (1950) justifying the product-of-the-utility gains solution. See Roth (1979) for a recent survey.
- 4 These forms for the utility functions  $V_p(,)$  and  $V_k(,)$  are consistent with the parent (the child) caring about his own consumption and the utility of the child (the parent). For example, use (3) to write the following expression:  $C_k = m^{-1}(V_k - n(C_p))$ . The insertion of this expression into (2) yields  $V_p(C_p, C_k) = H_p(C_p, V_k) = u(C_p) + w(m^{-1}(V_k - n(C_p)))$ .
5. Noncooperative models are examined by Carmichael (1982), Burbridge (1983), Weil (1987), Abel (1987), and Kimball (1987).

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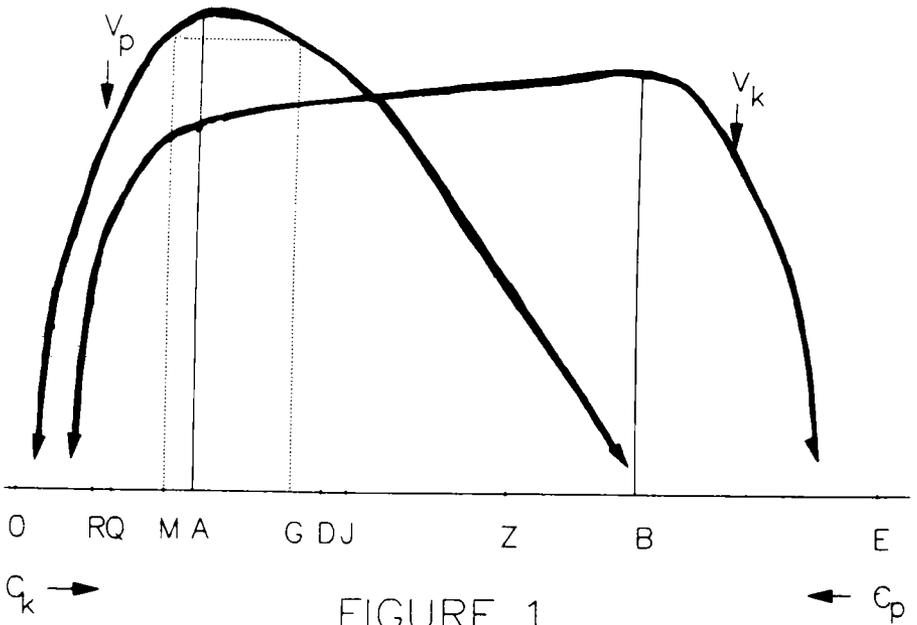


FIGURE 1